1.Computer Networks

2.Fuzzy Control Systems Design and Analysis

3.sensor book

4.Adaptive Control Systems

5.Advanced Calculus and Analysis

6.Advanced Control Engineering

7.Analog and Digital Control System Design

8.Answers to All TOEFL Essay Questions

9.Artificial Intelligence Applications and Innovations

10.Automatic Control of Aircraft and Missiles

11.Basic for pic microcontrollers

12.Complete Digital Design

13.Computer Systems Architecture - A Networking Approach

14.Cryptography for Developers

15.Digital Design and Computer Architecture

16.Digital Image Processing

17.DSP Software Development Techniques

18.Embedded C

19.Embedded Controller Hardware Design

20.Embedded Hardware

21.Embedded Multitasking

22.Embedded Software The Works

23.Embedded Systems Architecture

24.Embedded Systems Design

25.Engineering Mathematics

26.Feedback and Control System

27.Firmware handbook

28.Formal Methods and Hybrid Real-Time Systems

29.Fudamentals of Robotic Mechanical Systems.. Theory, Methods, and Algorithms

30.Fundamentals of embedded software.. where c and assembly meet

31.Fundamentals of Global Positioning System Receiver

32.Fundamentals of Robotics

33.Fuzzy Controllers

34.Handbook of mathematics

35.Hard Disk Drive Mechatronics and Control

36.Integration and automation of manufacturing system

37.Interfacing Sensors To The PC

38.Introduction to communication systems

39.learn hardware firmware and software design

40.Mark's Calculations For Machine Design

41.Mathematica by Example

42.Mechatronic Systems, Modelling And Simulation With HDLs

43.Mechatronics in Engineering Design and product Development

44.Microcontroller Programming The Microchip.PIC

45.Microprocessor Design principles and practices with VHDL

46.Neural and Fuzzy Logic Control of drives and power systems

47.Neural Engineering - Computation, Presentation and Dynamics neurobiological systems

48.Open-Source Robotics and process control cookbook

49.Parallel Robots

50.PIC Robotics

51.Practical Genetic Algorithms

52.principles of computer Architecture

53.Programming 16-Bit PIC Microcontrollers in c

54.Programming 32-bit Microcontrollers in C - Exploring the PIC32

55.programming embedded system i(8051)

56.Real-Time Systems Design and Analysis

57.Robot mechanisms and mechanical devices illustrated

58.Robot Modeling and Control

59.Robot motion and control

60.Robotics and Automation Handbook

61.ROBOTICS Designing the Mechanisms for automated machinery

62.Sensors and Transducers

63.Subspace Methods for system identification

64.Techniques for Adaptive Control

65.The C++ Programming Language

66.The Complete Refrence c++

67.The Mechatronics Handbook

68.Thermodynamics

69.Underactuated Robotic Hands

70.what every engineer shoul know About developing Real-Time embedded Products

71.Wind Energy Handbook

72.Wind Turbines.. Fundamentals, Technologies, Application,economics

73.Heat Transfer

74.Mechatronics An Introduction

75.REAL-TIME SYSTEMS IN Mechatronics Applications

76.Real-Time Systems Development

77.Embedded Robotics

78.Embedded System Design Using 8031 Microcontrollers

79.Fundamentals of Robotics Analysis and Control